



How to Use Windows MovieMaker 2

STEP 1: Capturing your video

Importing From Your Digital Video Camera

1. Connect your camera to your computer (you'll need a FireWire cable)
2. Turn on the camera to the playback mode.
3. Choose **Capture from video device** from the **Movie Tasks** menu.
4. In **Available Devices**, select your camera. Click **Next**.
5. Create a file name for the video. Choose a place to save your video file. Click **Next**.
6. Select the **Video Setting**. *I recommend **Best quality for playback on any computer***. Click **Next**.
7. Select the **Capture Method** to **Capture parts of the tape manually**.
Recommended: Check **Create Clips When Wizard Finishes**. Click **Next**.
8. Use the **DV camera controls** to locate the beginning of the video you want to capture.
9. Select **Start Capture** to begin capturing video. Select **Stop Capture** to stop capturing video.
10. Select **Finish** to close the **Video Capture Wizard**. You'll see your captured clip in the collection in the **Collections pane**. It will also be saved to your computer (**My Docs, My Video**).

You can view/hear your imported media in the **Preview Area** by selecting it in the **Collections Area**. Any media imported into a collection can be used in any WMM project. Use the drop down menu to browse other collections.

Importing Media Already on Your Computer

1. Choose the **Import video** from the **Movie Tasks** menu.
2. **Browse** to locate the video/pictures/audio.
3. I recommend: *Check **Create Clips for Video***. Click **Import**.
4. The video file appears in the **Collections pane**.

Capturing a Still Image from Video

1. Play the clip in the **preview area**.
2. Click the **Pause** button. Click the **Take Picture** button. Create a file name and a saving location. Click **Save**.

NOTE: The photo will automatically be imported into the current collection as well as saved on your computer.



How to Use Windows MovieMaker 2

STEP 2: Editing your movie clips

You can add a clip to your movie while you are in either the **Storyboard View** or **Timeline View**. Click and drag the clip you want from the **Collection** to the Storyboard or Timeline. When the blue line is where you want your clip to go, let go of the mouse click. The clip is now in your movie. If audio is present in a video, it will appear in the **Audio Layer**. To delete a clip, **right click** on the clip and choose **Delete**.

Playing Your Movie

You can use the **slider** on the **Preview Area** to choose a play back starting point. Use the controls to **play, pause, advance, rewind, stop**, etc.

Trimming Clips: *Must be in Timeline view*

1. Select the clip on the timeline.
2. Place your mouse over the double red arrow at the beginning or end of a clip.
3. When the red arrow appears, drag toward the center of the clip. Audio that accompanies your video clip will be automatically trimmed.

Photos will be 5 seconds long by default. Use the trimming process to lengthen or shorten the amount of time the photo will be displayed.

Splitting Media Clips: *Can be in Timeline View or Collections Pane*

1. Play the clip in the preview area.
2. Pause at the point of the desired division.
3. Click the **Split Clip into Two** button.
4. The clip will now appear as two clips in the Collection.

Moving/Reordering and Fading Media Clips

1. Select the clip on the timeline.
2. Place your mouse over the center of the clip.
3. When the hand appears, drag the clip to the desired location on the timeline.
4. Clips can be overlapped for a **fade** from one clip to the next. **Click, hold**, and slowly **drag** one clip over the other. You'll see a blue rectangle (the duration of the dragged clip) turn to a wedge (the duration of the overlap or fade).
5. Release the mouse clip when the overlap is just right. The image of the overlap becomes **transparent** showing the **fade transition**.

Combining Media Clips


1. In the **Collection Area**, select the clips to be combined.
2. Choose **Clip > Combine**.



How to Use Windows MovieMaker 2


STEP 3: Adding audio

Recording Narration: *in Timeline View*

1. Drag the **Playhead** to where you want to start your narration.
2. You'll need a **microphone** to record audio. Click the **microphone icon**. 
3. Click the **Start Narration** button. Watch the **Preview Area** so you can see the video as you speak. When you are done speaking, click the **Stop Narration** button.
3. Create a file name. It will be automatically saved to a folder called **Narration** in the **My Videos** folder. Click **Save**. Your narration will appear in the **Timeline**.

Changing Volume: *in Timeline View*

For individual audio tracks: **Right click** on the audio clip. Select **Volume**. **Drag** the slider. Click **OK**.

For audio through the whole movie: Click the **Set Audio Levels** button on the **Timeline**  **Drag** the slider to adjust the audio balance – drag to the **right** will **increase** the audio from **narration/music background** and **decrease** the audio from the **video**. Dragging to the left will do the opposite. Click the **red X** when finished.

Fading Audio In and Out: *in Timeline View*

Right click on the audio clip. Select **Fade In** or **Fade out**.

Importing an Audio File

Select the **Collection** where you want the audio file. Click on the **File** menu. Select **Import into Collections**. Browse to locate the audio file. Click once to select it. Click **Import**. To put this audio file into your movie, **click** and **drag** it into the **Audio/Music track** in the **Timeline**.



How to Use Windows MovieMaker 2

STEP 4: Transitions, Titles, Credits, and Finish

Video Transitions: *in Storyboard or Timeline View*

1. To add a **Video Transition**, choose **View Video Transitions** from the **Movie Tasks** menu.
2. Drag the desired effect from the **Video Effects** window between two clips.
3. To remove a transition, select it on the **timeline**, and press the **delete** key on your keyboard.

Make Titles or Credits

1. To add a title or credit, choose **Make Titles or Credits** from the **Movie Tasks** menu. Select a clip.
2. Choose an option for placing a Title or Credit (at the beginning, before the clip, on a clip, etc.)
3. Under **More Options**, format and/or animate the title/credits. Click **Done**.
4. To edit a title/credit at any time, **double click** it on the Timeline.

Title Overlay

If you choose the **Add Title on the Selected Clip in the Timeline** option, the title will appear in the **Title Overlay Layer**. You can drag the title overlay clip anywhere on the movie and it will show over the Video track.

You can change the length of the title or credits if you **click & drag** the edge of the clip to lengthen or shorten.

Right click on the clip and choose **Cut**, or **Copy**, or **Paste**, or **Delete**, or **Fade in**, or **Fade out**.

Saving Your Project

To save your work in progress so that you can continue to work on it in the future, choose **File** and **Save Project As**. This saves your work as .mswmm (**M**icrosoft **W**indows **M**ovie **M**aker) file, which is editable.

To save the finished product (non-editable), choose **File** and **Save to My Computer**. This option will save you file as a .wmv, which is viewable in **Windows Media Viewer/Player**.